

Exploring Japanese Artefacts

Lesson 2: Dogu Patterns

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Learning Objectives:

- Recognise the key features of a dogu figurine.
- Create your own design on a clay tile inspired by the patterns on dogu figurines.

Learning Outcomes:

- Students will create their own clay tiles using inspiration from patterns seen on dogu; techniques employed by Jomon potters; their own designs.

Curriculum Links:

KS3 Art & Design

- Use a range of techniques and media.
- Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.
- Analyse and evaluate their own work, and that of others.

Keywords:

Patterns, designs, tools, Jomon potters, shapes, marks, tile, emotions.

Resources:

Worksheets: Dogu Figurines

Presentation: Dogu Patterns – Lesson 2 PowerPoint

Materials: Drawing materials, clay for the tiles, selection of tools for mark making.

Starter Activity

- Slide 1: Display the starter image as students enter the classroom and ask them to start thinking about the questions straight away. Students can write down their answers, or this can be a paired activity.
- Slide 3: Introduce the Learning Objectives for today's lesson.

Estimated Time: 2 minutes

Task 1

- Slide 4: Give pupils the Dogu Figurines worksheet and get them to stick it into their sketchbook. Having learnt some of the facts about the Dogu, students can now use descriptive language to annotate the images in their books. The aim is for close observation of the shapes used to

decorate as well as the overall shape of the figure. They should also be encouraged to think about emotions related to the character as well as describing the physical qualities.

Estimated Time: 10 minutes

Task 2

- Slide 4: Having looked carefully at the mark making used, students will design their own tile on paper using pencil (eg. 10cmx10cm). This should feature the patterns and shapes observed on the dogu in their book. The presentation contains an example on slide 5.

Estimated Time: 10 minutes

Task 3

- Slide 5: Before students begin their tile, demonstrate use of clay / salt dough. Show how to roll to required thickness (10mm) and use a template to produce a square shape.
- Apply mark making techniques to produce the design created earlier – including string/twisted paper wrapped around pencil/end of paintbrush etc. and tell them how to work safely with the tools and materials.

Estimated Time: 5 mins

Task 4

- Students now create their own tile following the process the teacher has outlined including rolling to the required thickness (10mm), using a template, and applying mark making techniques.

Estimated Time: 35 mins

Extension Activities

- How would adding colour change their design? Ask students to create a version of their tile on paper using bright colours.