

## Exploring Japanese Artefacts

### Lesson 4: Create a Dogu

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#### Learning Objectives:

- Construct a 3D figurine and apply the pattern according to your design, inspired by your research.

#### Curriculum Links:

KS3 Art & Design

- Use a range of techniques and media.
- Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.
- Analyse and evaluate their own work, and that of others.

#### Resources:

Presentation: Create a Dogu - Lesson 4 Powerpoint

PDF: Teacher Reference Images [for teacher use]

Materials:

Clay. If clay is not available salt dough is a good alternative, although it does tend to be softer and more difficult to create fine marks. This can be cured in the oven or microwave.

Tools to make patterns/marks on dogu.

#### Additional Resources:

Article: Short news article including images of dogu inspired Pokémon, for teacher reference

<https://japantoday.com/category/features/lifestyle/first-ever-pokemon-manhole-covers-installed-in-downtown-tokyo>

Worksheets: A Dogu Story and Dogu Reimagined

## Starter

- Slide 1: Display the starter slide as pupils enter the classroom and ask them to start thinking about the questions straight away.
- Slide 3: Introduce the Learning Objective for today's lesson.

**Estimated Time: 2-3 minutes**

## Task 1

- Slide 4: Facilitate verbal reflection on the use of clay and demonstration last lesson. If pupils had chance to create a 'How to' list this can be used as a basis of the discussion.

- You may need to revisit the demonstration of key points in the technique to check understanding. These include the following build techniques: thumb pot, slab building, coil building, joining clay.
- Revisit safe practices with the use of clay and tools. If using clay, remind students they shouldn't be solid/need to have bubbles of air inside or they will explode!

**Estimated Time: 10 minutes**

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## Task 2

- Pupils prepare work area for clay or salt dough work and spend the duration of the lesson in the construction and decoration of their figure.
- Some 1:1 assistance may be required, but pupils should also be encouraged to refer to their 'How to' guide and ask their peers if they experience difficulty.

**Estimated Time: 50 minutes**

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## Extension Activities

Following the clearing away of their work area pupils who have completed could move onto the following extension activities at the end of the presentation:

- Slide 5: Pupils create stories imagining how they received their dogu and make a manga/comic strip using the template on the worksheet *A Dogu Story* (see additional resources). There are two versions of the worksheet: one with space to write text and one without.
- Slide 6: The Dogu figure has been used to influence the Pokémon characters, Baltoy and Claydol. Students should redesign their dogu character as a Pokémon using bright colours using the worksheet *Dogu Reimagined* (see additional resources).